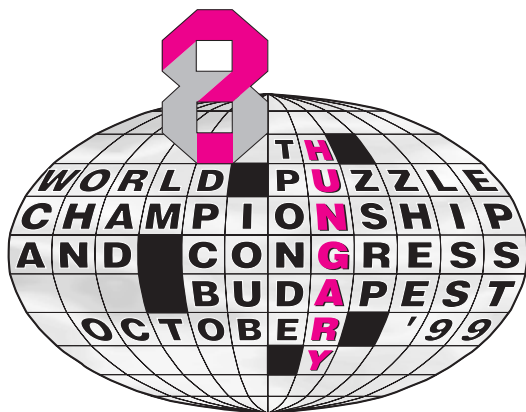


NAME:

COUNTRY:



## PART 9 BATTLESHIPS

7<sup>th</sup> October, 1999

17:25 – 18:00 (35 min)

Maximum score: 300+?? points

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Battleships Classic	60 points (25+35)
Battleships varia #1	60 points (25+35)
Battleships varia #2	60 points (25+35)
Battleships varia #3	60 points (25+35)
Battleships varia #4	60 points (25+35)

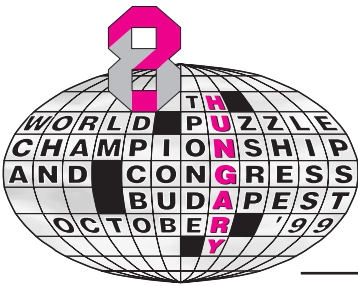
TIME:

BONUS:

100, 80, 60, 40, 20 points

The official sponsor of the Hungarian Puzzle Team is

**Füles**

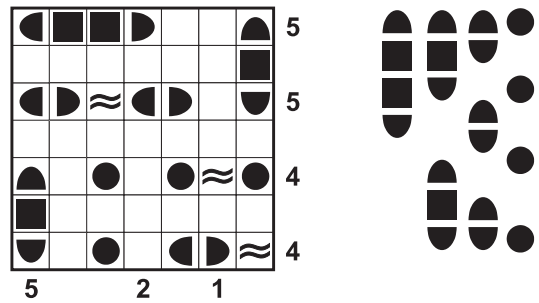
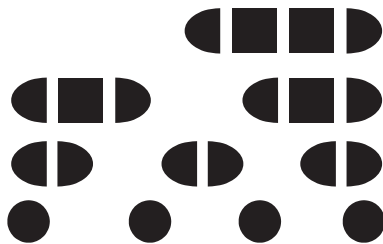
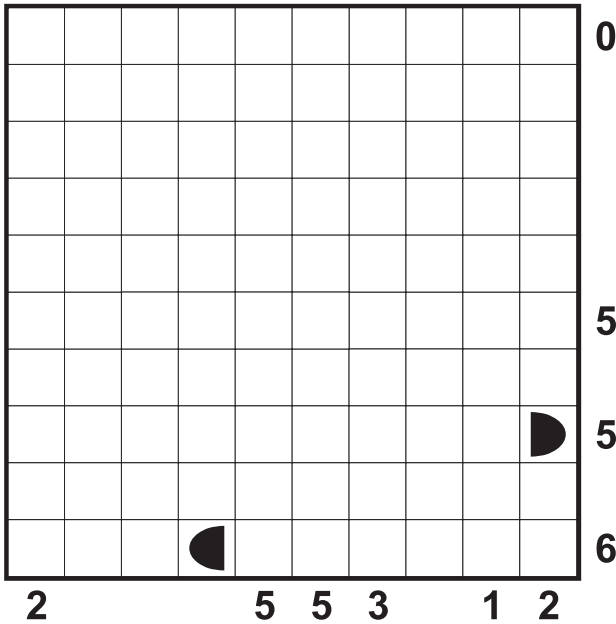
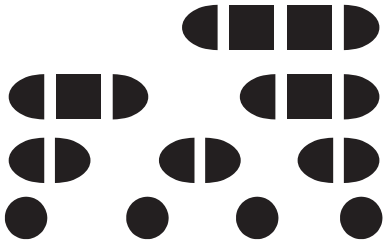


Part: 9  
 Puzzle: 1  
 Points: 60

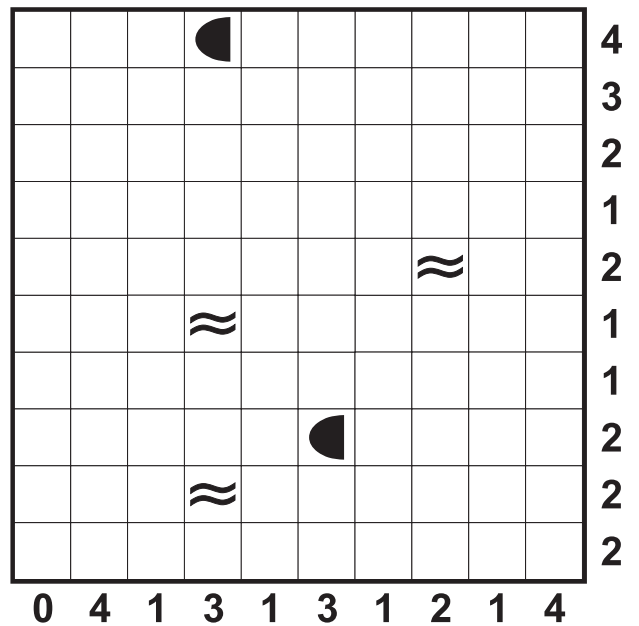
# Battleships Classic

Place the entire fleet in the diagram. Ships can lie horizontally or vertically, and must not touch each other, not even diagonally. The figures at the right side and along the bottom of the diagram indicate how many parts of ships can be found in that row or column.

25  
 points



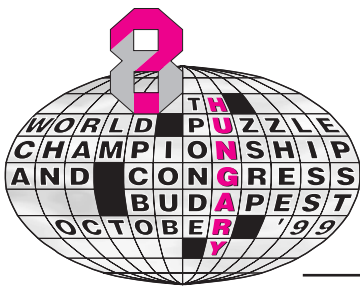
35  
 points



1st

2nd

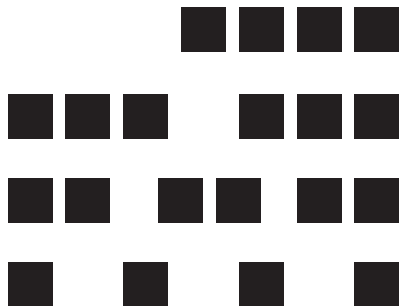
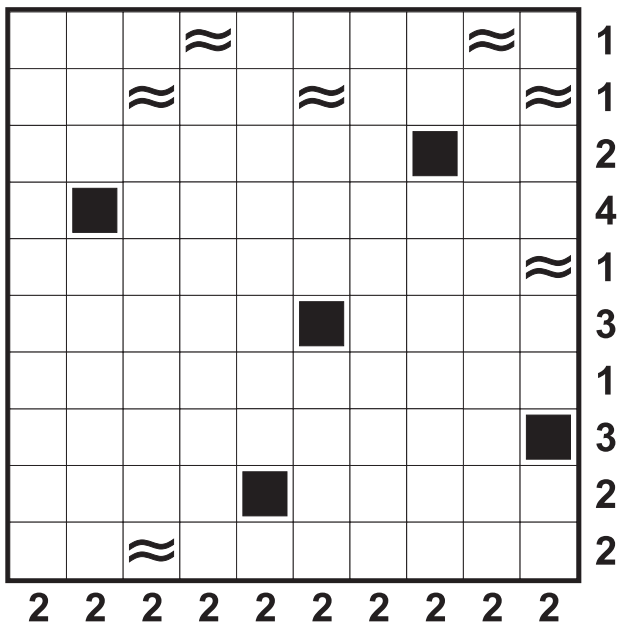
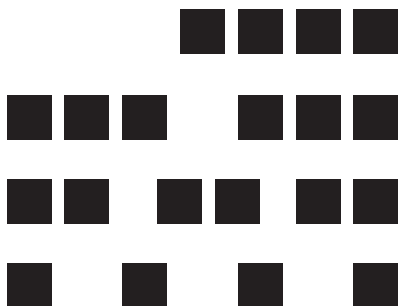
3rd



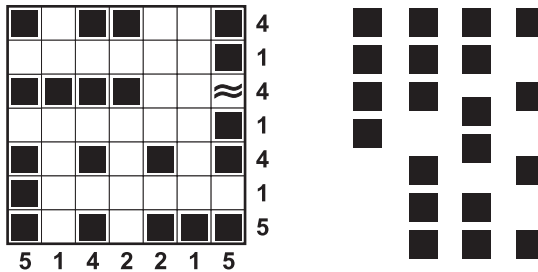
Part: 9  
 Puzzle: 2  
 Points: 60

# Battleships varia #1

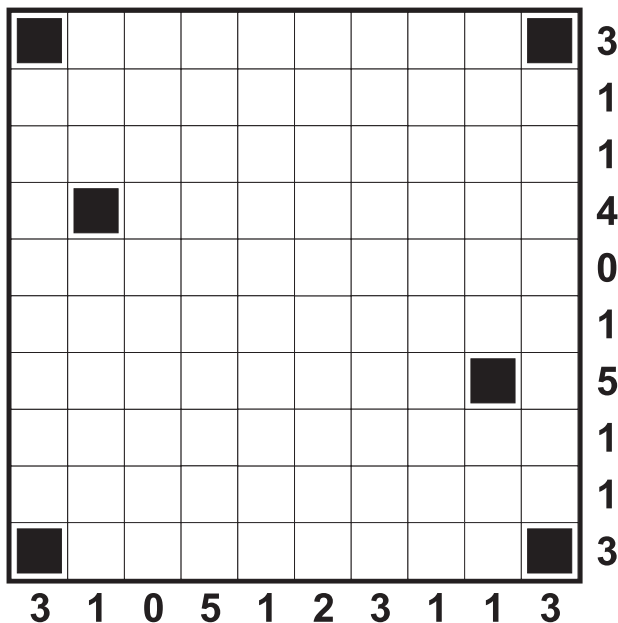
25 points



Place the entire fleet in the diagram. Ships can lie horizontally or vertically, and must not touch each other, not even diagonally. The figures at the right side and along the bottom of the diagram indicate how many parts of ships can be found in that row or column. Note the form of the parts of the ships: in this variation the ends of the ships are not rounded, just as in the traditional paper-and-pencil game!



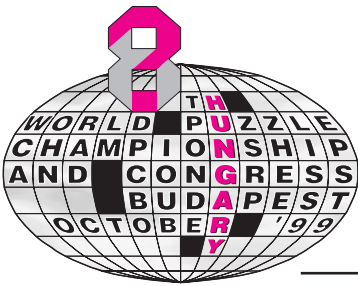
35 points



1st

2nd

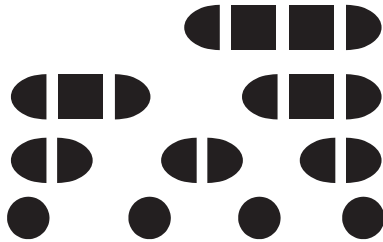
3rd



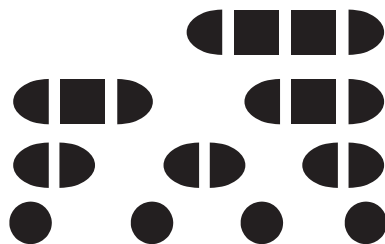
Part: 9  
 Puzzle: 3  
 Points: 60

# Battleships varia #2

25  
 points



								4	
	6		6						
					3				
						2			1
					1				
						4			2



This variation is a combination of the classical Battleships and Minesweeper games. Place the entire fleet in the diagram. Ships can lie horizontally or vertically, and must not touch each other, not even diagonally. The figures in the diagram indicate the number of parts of ships that can be found in the squares adjacent to that square – horizontally, vertically or diagonally. Squares containing figures do not contain any parts of ships.

●	●		●	2	●	
4		4				3
●	●		●	●	●	●
	4					
●	●	●		●	2	●
●	6	●	4			
●		●			●	●



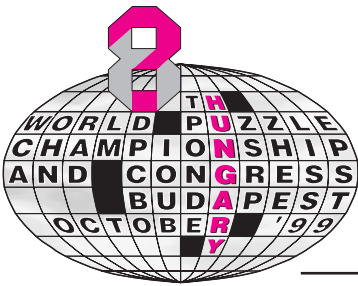
35  
 points

		0	1			2	
	3		3	4			1
1						3	
	6		4	5			
			4		3		
	1		2	1			
0						1	
	1			0			1
		0				1	

1st

2nd

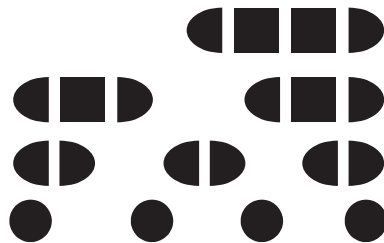
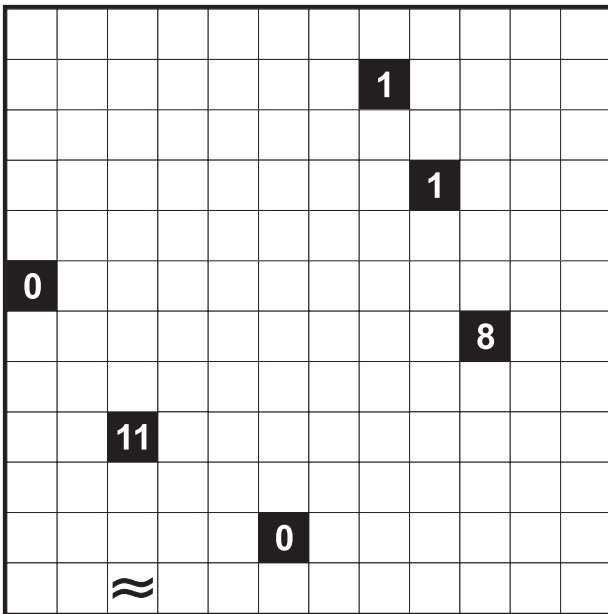
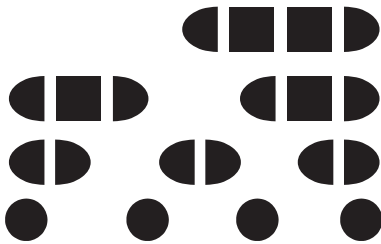
3rd



Part: 9  
 Puzzle: 4  
 Points: 60

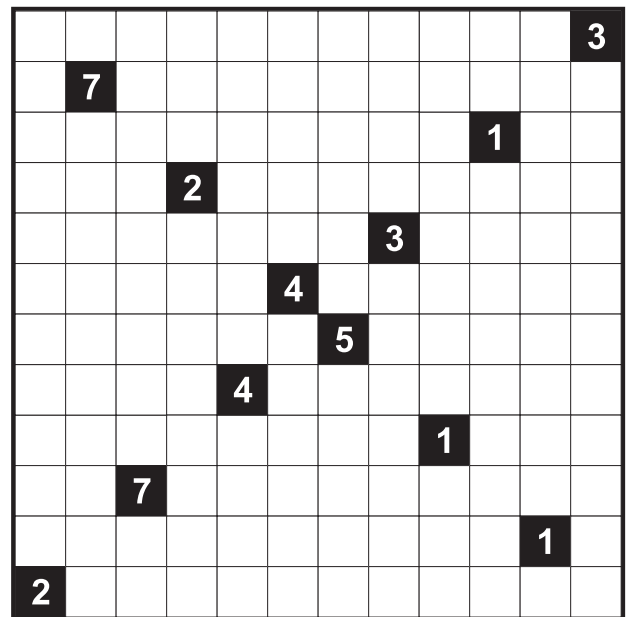
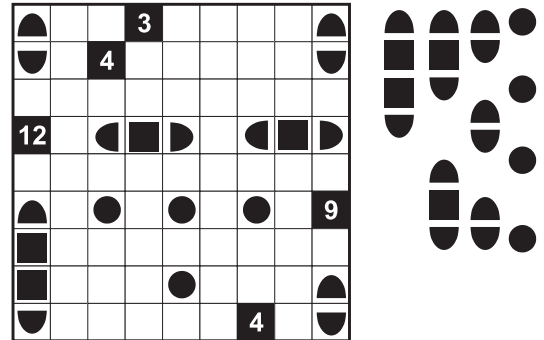
# Battleships varia #3

25 points



35 points

This variation is a combination of the classical Battleships and Lighthouses games. Place the entire fleet in the diagram. Ships can lie horizontally or vertically, and must not touch each other, not even diagonally. The squares containing figures represent lighthouses and the figures indicate the number of the parts of ships that are lit by that lighthouse horizontally or vertically, i. e. how many parts of ships are lit in the row and column of the lighthouse altogether. Ships must not touch lighthouses, not even diagonally.



1st	2nd	3rd
<input type="text"/>	<input type="text"/>	<input type="text"/>

